

OP 01/08
(ca. 1977)

PACIFICA I

by Scott Rosenberg

1. All rules of the 1971 Edition of the rulebook apply, except as noted below.
2. There are eight players. Their starting positions are noted below:
 ALASKA: F Aleutians, F Anchorage, F Juneau
 AUSTRALIA: F Perth, F Port Darwin, F Sydney
 BRITISH EMPIRE: A Burma, F Singapore, F Hong Kong
 HAWAII: F Hilo, F Oahu, F Midway
 JAPAN: F Osaka, F Tokyo, F Hokkaido
 NEW ZEALAND: F Samoa, F Auckland, F Wellington
 PHILIPPINES: F Manila, F Legaspi, F Mindanao
 UNITED STATES: F Portland, F Los Angeles, F Panama
3. Play commences with Spring 1901.
4. Although Legaspi looks as if it should have two coasts, it does not. This is because of the many channels and passages between the Philippine Islands. Thus, F Sulu Sea-Legaspi-Philippine Sea is permissible.
5. There are a number of sea provinces on the board that, for lack of decent names, have been numbered. These numbers shall be useful for inter-game comparison, but within each game, the first player to move a fleet into each province may name that province. Players may not name a province a certain name if that name is already being used to designate another province. The Gamemaster has final rule in all decisions regarding naming provinces. If a player fails to name a numbered province upon moving into it, the GM may name it.
6. The supply centers that are surrounded by boxes instead of the true shape of the land are called "island centers." They may only be moved into by fleets. Armies may not be convoyed into them. Armies may be convoyed by fleets in them.
7. There are a total of 55 Supply Centers. Thus, victory occurs at 28 S.C.s.

Those interested should note that this variant is hypothetical, though loosely based on the Pacific circa 1900. I wanted to do a variant on the Pacific world, and this seemed to be the best way to do it. The thing that intrigues me most, and should intrigue press-writers and the like, is the provision about naming provinces.

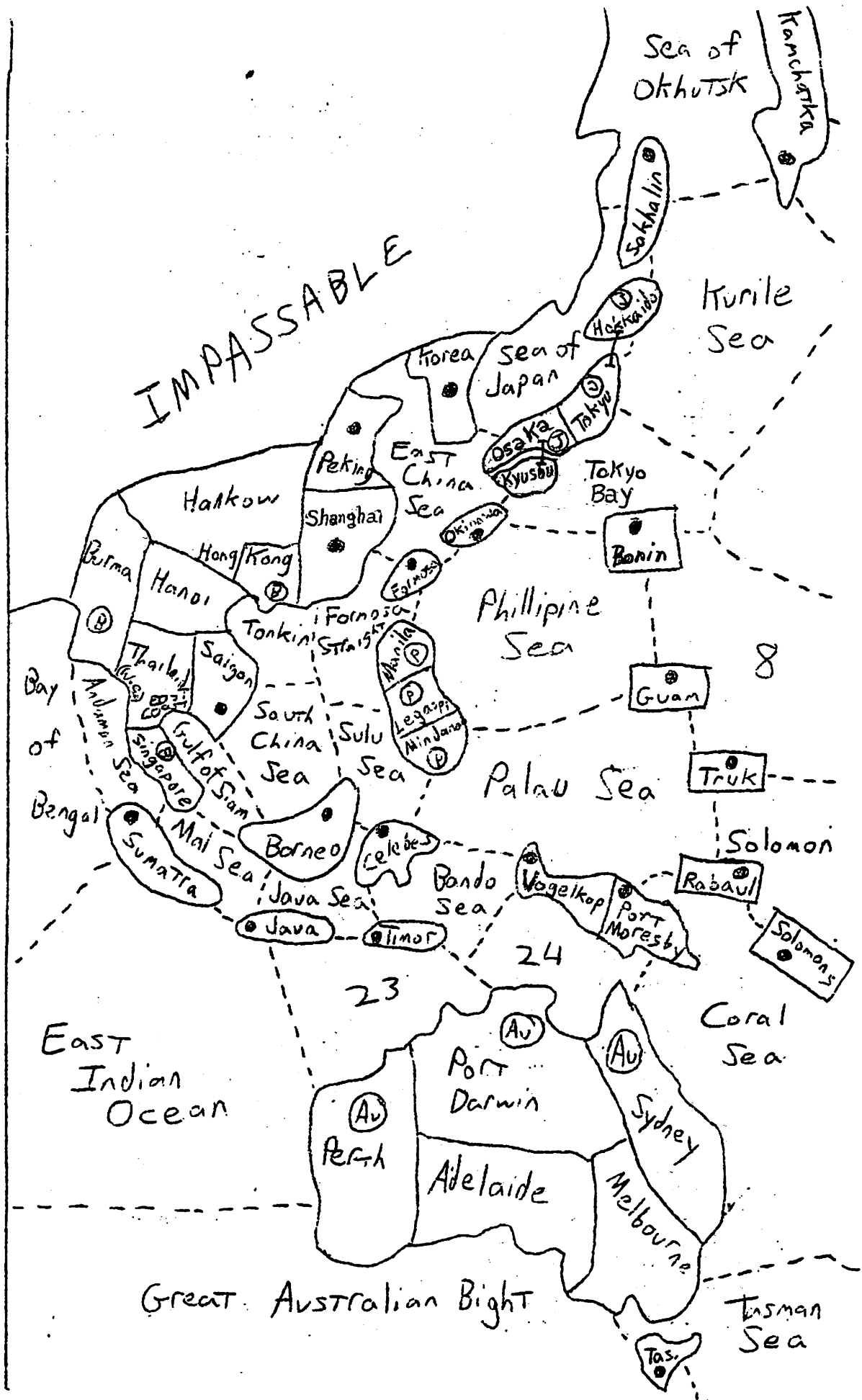
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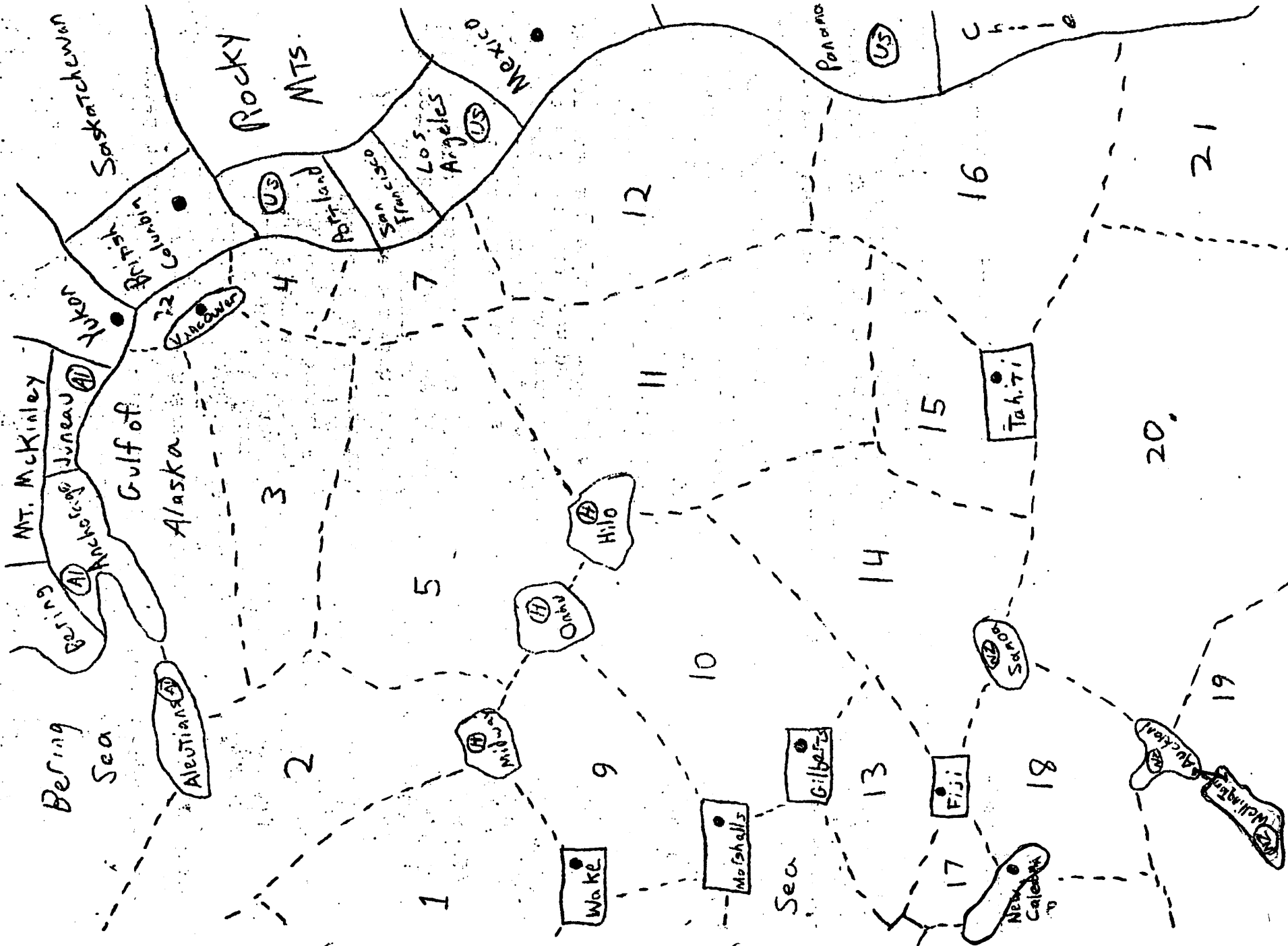
8. There are direct passages for all units between Tokyo and Hokkaido, Osaka and Kyushu, and Auckland and Wellington.

PACIFIC I

Designed by
Scott Rosenberg

- = Neutral Supply Center
- ~ = land or coast border
- ⊙ = Sea borders
- Ⓟ = Various Home Supply Centers





MT. McKinley

Bering Sea

Gulf of Alaska

Alaska

Rocky MTS.

Mexico

Los Angeles

San Francisco

Portland

British Columbia

Yukon

Anchorage

Bering

Aleutians

Vancouver

Wake

Marshall

Gilbert

Fiji

New Caledonia

Midway

Laysan

Hawaii

Phoenix

Tahiti

McKean

Hull

Panama

Channel

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