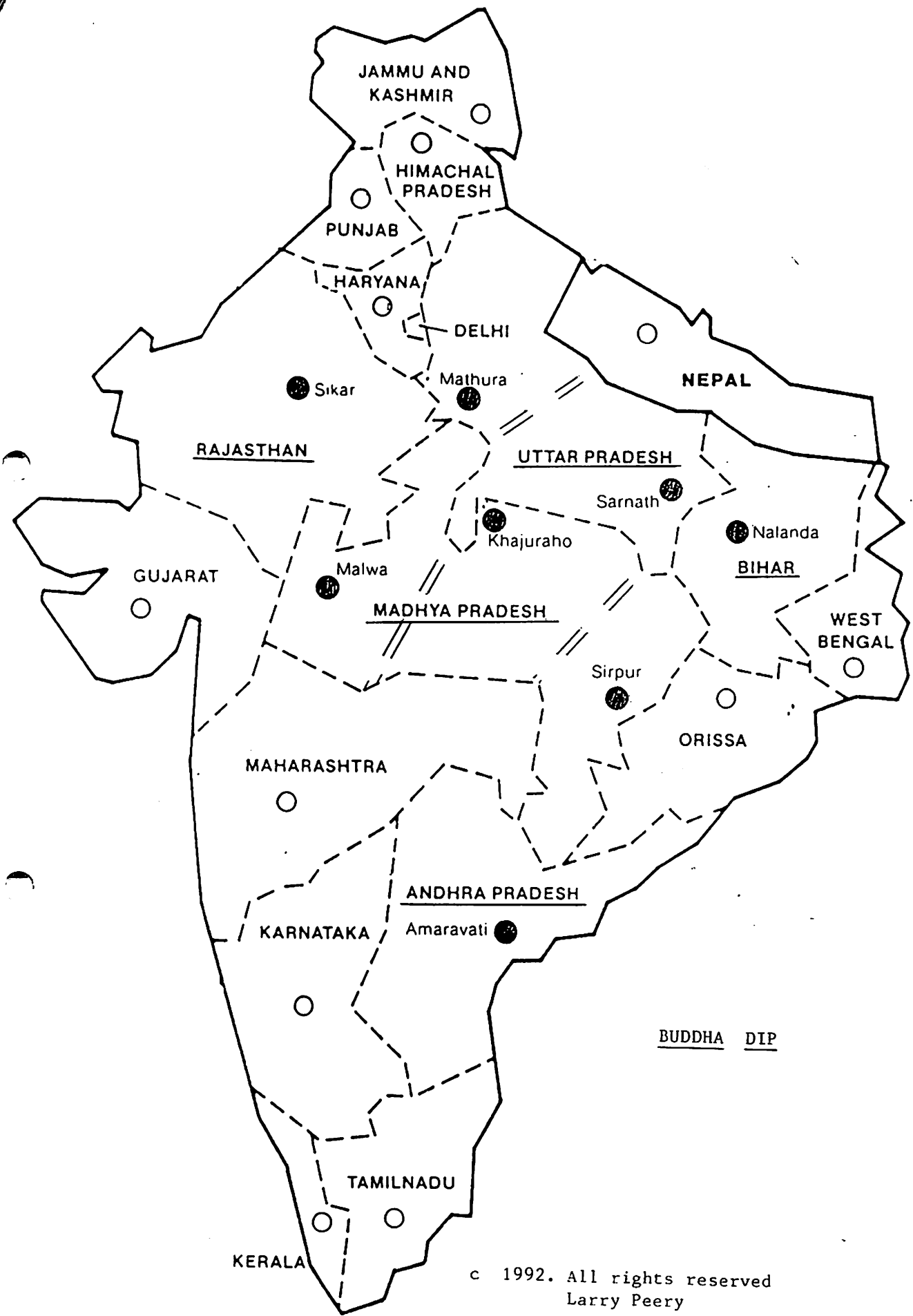


EI03/05

1. The rules of Diplomacy apply except for:
2. There are five players with these home supply centers: RAJASTHAN (Sikar), ANDHRA PRADESH (Amaravati), MADHYA PRADESH (Malwa, Khajuraho, Sirpur; each a separate space divided by the double lines), UTTAR PRADESH (Mathura, Sarnath; also separate spaces divided by double lines), and BIHAR (Nalanda).
3. The unoccupied supply centers are: Kerala, Tamilnadu, Karnataka, Maharashtra, Gujarat, Haryana, Punjab, Jammu and Kashmir, Himachal Pradesh, Nepal, West Bengal, and Orissa.
4. Delhi is a space, but not a supply center. It must be occupied for three consecutive years before a win can be declared.
5. Only armies are used in this game.
6. The game begins in the Year One.
7. Optional Rule: All negotiations must be conducted at the gaming table. No secret negotiations are allowed.



Head of
Buddha Image
(Central Java)
ca. 825



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