

MAD

POLICY

ISSUE 46

THIRD ANNIVERSARY ISSUE

SPECIAL BIRTHDAY TREAT

CROTTLED GREEPS

FREE RECIPE INSIDE



Yes it's true, with this, the forty-sixth issue of MAD POLICY, the zine reaches the ripe old age of three whole years. And just think, every single one of those issues has been produced by Richard J. Walkerdine of 15 Crouch Oak Lane, Addlestone, Surrey, KT15 2AN, England, bless him. A subscription to this thing will cost you 5p plus postage per issue at the moment but from next month it will be 6p plus postage (North America: 5/\$2.50 air, 5/\$1.50 surface). Game fees (Regular games only) are 60p (\$1.50), or 40p (\$1.00) if you are a member of IDA. Back issues are available at 4p each plus postage.

Today is Tuesday, August 5th, 1975.

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Standbys

- | | |
|--|-------------------------------------|
| 'I': Coombe. | 'J': <u>Prevot</u> , Challenging. |
| 'O': <u>Kelly</u> , Murphy. | 'P': <u>Black</u> , R.Allen. |
| 'Q': <u>Challenging</u> , Murphy, R.Allen. | 'R': Black, <u>Prevot</u> , Murphy. |
| 'S': Noble, Kelly. | 'T': Lindsay, Knowles. |
| 'U': <u>Tant</u> , Kelly. | 'V': <u>Kelly</u> , Lindsay, Tant. |

Standby orders requested from anyone underlined please - see the relevant game report for details.

CoA

NEIL McDONALD to Durweston House, Durweston, Blandford, Dorset, DT11 0QA.
CRAIG NYE to 15 Cissbury Road, Hove, Sussex. (Other publishers please note)

THE DEADLINE

For 'J' & 'U' games (to Morrison) and the Bourse (to RJW): MONDAY, AUGUST 25TH.

For all other games except 'V' game (see page 4) : WEDNESDAY, AUGUST 27TH.

(Players in 'U' game please remember that John Morrison will be wanting your Spring 1901 orders this time).

TFT12 is enclosed with this issue for those of you who have it on order, bringing to 84 the number of British Regular games now reported.

IDA/UK concerns itself with services for the whole of the hobby. The membership has now reached 40 but more members are always welcome. Why not send me 80p for a years subscription?

SPECIAL BIRTHDAY TREAT

Auntie Mabel's Recipe Page brings you CROTTLED GREEPS!!

Take seven large eggs and separate the whites and yolks. Discard the whites, and save the yolks for the next cake you bake. Add to one freshly-killed cup of wheat flour two tablespoonfulls of Mandalay orange sauce, three flecks of Barnstable oregano, a bay leaf, a lake leaf, an inlet leaf, five depilitated peach rinds, half a dram of Linz Riesling, a shitload of ketchup and two ladlefulls of mothers milk. Stir briskly until the mixture looks obscene. Add chopped celery, stir again until disintegrated. Pour over prepared pie shell, garnish with rosettes of rubber cement, and bake at 450° F. for one hour or until utility company complains. Cool, slice in four-inch cubelets, package in sturdy cellophane and mail to Richard Walkerdine with a card reading 'Love, Claire'.

(Reprinted from MP24. First appeared in K.35)

HAPPY BIRTHDAYMP, HAPPY BIRTHDAYMP. HAPPY BIRTHDAY HAPPY BIRTHDAY, HAPPY BIRTHDAYMP.

Tired But Happy, They Wended Their Weary Way Home...

The title sums it up actually, with most people seeming to agree, between yawns, that Chericon went rather well. Ye gods, but it was exhausting though! Claire and I got up at eight o'clock on the Saturday morning and finally crawled into bed at eight o'clock Sunday evening, just thirty-six hours later...

People started arriving around eleven on the Saturday and by twelve or so Claire and I were already busy making cups of coffee - an activity that was to continue, on and off, for the next twenty-four hours. By half past twelve or so enough people had turned up to enable a few games to get underway, and from then on it was a fairly steady story of games being started, finished and replaced by others. Goodness knows how many were played in all, or of what type. I noticed Dippy, Scrabble, Thought Waves, Formula 1, Speed Circuit, Backgammon, Mah-jongg, Kingmaker, Mercenary, Charioteer, Poker, Canasta and several others whose names escape me. But then with thirty-three people playing for twenty-four hours I suppose you're bound to get through a goodly number...

I got included in the first Dippy game to start, much against my better judgement and serve me right too! Needless to say I was the first to be eliminated, closely followed by Terry Knowles and Robin Allen. Plater, Lindsay, Meadon and Ovens eventually agreed to a four-way draw I believe. Other notable gaming events by yours truly included an embarrassing fourth place at Formula 1 with Martin Hammon a good half lap in front, two brilliant wins in two attempts at Speed Circuit, six hours of Poker during which time I managed to lose all of 30p (I was playing in the penny-ante game, not the big one!) and a humiliating defeat at Claire's fair hands in my first ever game of Backgammon.

The meal on the Saturday evening was of course absolutely delicious, as was only to be expected when you realise that it was all Claire's work and nothing whatever to do with me. My big culinary moment came on the Sunday morning when, at about eight o'clock and with the poker games recently finished, I decided it was time for breakfast. Leaving Claire to look after the coffee and toast I started poaching eggs for everyone (about two dozen people by that time). Now I won't say my poached eggs were superb and I won't say they were dreadful, but I will admit they were highly original and had to be actually experienced to be believed. Those of you who were actually expected to eat one will know what I mean and those of you who missed them will just have to stick to crottled greeps....

People started drifting away during the morning, and by about eleven there

"I" Game contd...

FRANCE (Morris): A Mar - Spa.

ITALY (Meadon): 2A Mun - Ber, F Por - Spa(SC), F Eng - Wal, 5F MAO - Bre,
3A Tyr SPLITS = A Vie + 2A Tri.

TURKEY (Davidson): 2A Bul - Ser, 2F Aeg SPLITS = F Gre + F Ion, F Con - Aeg,
A Gal - Bud, F Sev - Bla.

Retreats: English 4F Bre retreats to Gas or Pic or disbands.

Winter 1909 Adjustments

E:13 Centres: Edi, Lon, Lpl, Hol, Den, Nwy, Swe, ~~Yor~~, StP, Kie, Bel, Mos,
Mun, Par. Removes 1 (or builds 3 if 4F Bre disbands).

F: 1 Centre: Mar. No change.

I:10 Centres: Nap, Rom, Ven, Vie, ~~Syr~~, Tri, ~~Bud~~, ~~Gre~~, Spa, Por, Bre, Tun,
+Ber. Removes 2.

T:10 Centres: Con, Ank, Smy, Bul, Rum, Sev, War, +Ser, +Bud, +Gre. Builds 3.

Thre(or even The) English retreat and the E, I & T builds/removals (which can be made conditional on the retreat) are all that are required next time.

Ta to J. Coombe Esq. for the unused standby orders.

ANDTHENEXTONEPLEASEANDTHENEXTONEPLEASEANDTHENEXTONEPLEASEANDTHENEXTONEPLEASEAND

1974BD ('N') -- Autumn 1908 Just look what a year as NGC Treasurer does for you!

FRANCE (Meadon): F Ska S F Nwy, A Yor stands, A Bel - Hol, A Bur - Mun,
A Pic - Bel, F Eng S F MAO.

GERMANY (Herlihy): F Swe S (RUSSIAN) A Fin - Nwy, F Den S F Swe, F Kie - Hol,
A Ruh - Mun, A Tyr - Tri.

ITALY (Ball): F Por ~~F~~ Spa(SC) A Mar A Tus A Tri F TyS F Ion F Aeg F Bla A Ank
A War A Mos A Ukr all stand!

RUSSIA (Waldie): A Fin MS A StP, A Sil MS A Ber.

Nothing moves and, consequently, nothing retreats!

Winter 1908 Adjustments

E: 7 Centres: Bre, Par, ~~Syr~~, ~~Yor~~, Edi, Lon, Lpl, Bel, +Nwy. Removes F Ska.

G: 5 Centres: Kie, Mun, Den, Hol, Swe, ~~Nwy~~. No change.

I:20 Centres: Nap, Rom, Ven, Tun, Tri, Ser, Gre, Vie, Bud, Bul, Mar, Sev,
Rum, War, Con, Smy, +Por, +Spa, +Ank, +Mos. Builds A Ven,
A Rom, A Nap; is 4 units short and he should worry? WINS!!

R: 2 Centres: ~~Mos~~, StP, ~~Nwy~~, Ber. Removes A Fin, A Sil.

The end of a superbly fought game. Congratulations to Tony, commiserations to the others and my thanks to all of you who took part. I have a victory statement from Tony and will publish it along with anyone else's comments in one or two issues from now.

Luton - Imrryr: Correction to last issues heading - The War is over by summer!

Imrryr - Luton: Oh, did I get it wrong then? Well, if you like we can go back to the start and play the game over again.....

TONYBALLTONYBALLTONYBALLTONYBALLTONYBALLTONYBALLTONYBALLTONYBALLTONYBALL

1974BE ('O') -- Autumn 1908

Italy, Russia all set for victory!
(But not in this game....)

Notes on the draw proposal: 4 No, 2 Yes, 1 no vote (counts as Yes). We go on...

AUSTRIA (Lindsay): A Vie - Tri S by A Bud.

ENGLAND (Coombe): F MAO - Spa(NC), F Bre stands.

p.t.o. for t'others....

'O' Game contd....

FRANCE (Birks): F Spa(SC) - MAO, A Pic - Bre A by A Par, A Wal - Lon,
F Yor - Edi, A Mar - Spa, F Tun - WMS, F GoL - WMS.

GERMANY (Burton): A Fin - StP S by F GoB & F Nwy, A Bel stands, F Nth stands,
A Sil - War, A Ber - Mun.

ITALY (Knowles/Kelly): F TyS - Rom S by F Nap, A Ven S A Tri,
A Tyr - Vie S by A Tri.

RUSSIA (Bullock): A Gal - Rum S by A Ukr & A Sev, F StP R.I.P.

TURKEY (Challinger): F Ion - Nap S by A Apu, F Aeg - Ion, F Gre - Alb,
A Rum - Bud S by A Ser.

Retreats: Austrian A Vie, A Bud, English F Bre, Russian F StP all disbanded.
Italian F Nap - TyS.

Winter 1908 Adjustments

A: 0 Centres: ~~Scr~~, ~~Bud~~. Eliminated.

E: 0 Centres: ~~Lon~~, ~~Bre~~. Eliminated.

F: 9 Centres: Mar, Par, Spa, Por, ~~Bel~~, Lpl, Tun, Edi, +Bre, +Lon. No build
possible - 1 unit short.

G: 10 Centres: Ber, Kie, Mun, Den, Hol, Swe, Nwy, +StP, +Bel, +War. Builds A Kie,
A Ber - 1 unit short.

I: 4 Centres: ~~Nap~~, Rom, Ven, Tri, Vie. Removes A Vie.

R: 3 Centres: Mos, Sev, ~~StP~~, ~~Nap~~, +Rum. No change.

T: 8 Centres: Ank, Con, Smy, Bul, Gre, ~~Nap~~, +Nap, +Bud, +Ser. Builds A Ank, A Smy.

Bit rough on Austria and England to survive until 1908 and still be the
first to be eliminated. Bad luck chaps. Still, that's what the game's all
about!(God but I hate that cliché...)

Although Terry got his orders in okay this time, would RON KELLY please
continue to deputise for Italy? Ta Ron.

Somerset: The Vienna Corps of the Austrian Imperial Army today requested a
seasons leave to go to the seaside and soak their poor little tootsies, sore
from marching about the Balkans.

This leave was granted, and every man was issued with regulation bucket,
spade (Trenching tool, 1, sand-castles for the building of), and landmine,
then sent on his way. It is hoped that the present management of Trieste
Seaside Resorts Ltd. will make room available for their visitors as our great
army is liable to go home and cry ~~smash the joint up if there is no accomodation...~~

Skaro (the original model; accept no substitute; beware of frauds!): Rumours
abound that the remaining colonial type in this game may be emerging from his
cosy little rotting log in the Canadian forests, smuggling himself past
quarantine regulations, and attending Chericon.

I'll be waiting for you, boy...

Imrryr: Hope you caught him in time. Latest rumours have it that the authorities
soon caught up with him and threw him out again. He was last seen heading in
the direction of Sweden, hat and all....

IMUSTNOTSTARTGAMESATTHEFOOTOFAPAGEIMUSTNOTSTARTGAMESATTHEFOOTOFAPAGEIMUSTNOTSTAR

1974F ('P') — Spring 1910 Perhaps it wasn't a stab, after all....

GERMANY (Knowles/Black): F MAO - Spa(SC), F Naf - Tun, A Tyr - Tri S by A Ser & A
A Gal stands, A Boh - Tyr S by A Mun, A Bel - Hol, F Nth - Yor.

ITALY (Meadon): A Alb & A Tri S (TURKISH) A Bul - Ser, A Pie - Tyr S by A Ven,
F Mar - Spa(SC) S by F GoL.

p.t.o. for the rest....

"T" Game contd...

Winter 1901 Adjustments

A: 5 Centres: Bud, Tri, Vie, +Ser, +Gre. Builds A Bud, A Tri.
 E: 4 Centres: Edi, Lon, Lpl, +Nwy. No builds received - 1 unit short!
 F: 5 Centres: Bre, Mar, Par, +Por, +Bel. Builds F Bre, F Mar.
 G: 5 Centres: Ber, Kie, Mun, +Den, +Hol. Builds A Ber, A Kie.
 I: 4 Centres: Nap, Rom, Ven, +Tun. Builds F Nap.
 R: 5 Centres: Mos, Sev, StP, War, +Rum. Builds F Sev.
 T: 4 Centres: Ank, Con, Smy, +Bul. Builds A Con.

The Biblical Bastard To Whom It May Concern: Jeremiah 42:22. 'Now therefore know certainly that ye shall die by the sword, by the famine, and by the pestilence, in the place whither ye desire to go and to sojourn.'

Chained Tadpole: Tegwyn de Salamander Jnr, Commander of the Fleet, Arctic Seas, announces the annexation of the new territories of Iceland and the recently emerged volcanic island of Heymate. He said in response to questions from reporters, 'The problem is a little sticky, I must admit. So far we have had to land and name the island three times. As soon as we can stop the damn thing disappearing..... Still, we have now solved the problem. A buoy has been positioned over the spot where the island emerges. As soon as the buoy is forced out of the water, a plunger is forced up, activating a radie, which broadcasts, 'This territory is British, God save the Glug'. If only it would stay up a little longer....'

Lancaster: For those of you who aren't aware of it, I very rarely write press reports, and don't intend to in this game. Therefore any reports originating from anywhere in Russia, must be regarded as unofficial.

Ankara: I say, dash it all you fellows, I'm not a Barbarian. Always played for Wasps, don't you know! Burning, killing and raping - just not cricket! Play the game, dear old thing.

"T" Game Bourse

<u>Autumn '01 Dealings</u>	<u>CROWNS</u>	<u>POUNDS</u>	<u>FRANCS</u>	<u>MARKS</u>	<u>LIRA</u>	<u>ROUBLES</u>	<u>PIASTRES</u>
Phil Stutt	-500	-500	-500	-500	+7639	-500	-500
Pete Swanson	-500	+4172	-500	-500	0	-500	0
'Devil'	0	0	0	0	0	0	0
Dave Pollard	-500	+2	-200	0	+1500	0	+32
John Piggott	-500	-500	-500	-500	+7639	-500	-500
'Credit Suisse'	-500	+500	+500	-500	+2779	-500	-500
'Shylock'	+5150	0	-500	-500	+1	-500	-500
Craig Nye	0	-500	+172	+324	-500	+325	-500
'Aries'	-500	0	+200	-500	+113	-200	+500
Stephen Pratt	+500	+1800	-500	0	+723	0	-500
Embull Enterprises	0	+2482	-500	-500	+3001	-500	-500
Tony Ball	-215	+2000	+100	-500	+999	-500	-500
'Cuthbert'	+2500	+720	-200	-500	-500	-500	0
Pete Lindsay	-400	+748	0	-500	+1291	-200	0
Phil Murphy	+999	-500	0	-500	+1000	-500	+383
<u>Nett Trade</u>	<u>+5534</u>	<u>+9424</u>	<u>-2428</u>	<u>-5176</u>	<u>+25685</u>	<u>-4575</u>	<u>-3085</u>
<u>Old Value - \$/unit</u>	<u>0.53</u>	<u>0.58</u>	<u>2.09</u>	<u>1.11</u>	<u>0.43</u>	<u>1.11</u>	<u>1.15</u>
<u>New Value - \$/unit</u>	<u>1.08</u>	<u>1.52</u>	<u>1.85</u>	<u>0.60</u>	<u>2.99</u>	<u>0.66</u>	<u>0.85</u>

Note that I allow any odd cents made from the sale of an individual currency to be retained and spent on a purchase. I only knock off the cents after summing a players total transactions. This is why three of you ('Shylock', Bullock and Lindsay) have all had an extra Lira bought for you this time - aren't you lucky?

Ball and Murphy overspent and bought one less Lira and Crown respectively than they wished. Over the page for the new holdings....

Bourse contd....

<u>New Holdings</u>	<u>CROWNS</u>	<u>POUNDS</u>	<u>FRANCS</u>	<u>MARKS</u>	<u>LIRA</u>	<u>ROUBLES</u>	<u>PIASTRES</u>	<u>Total Value</u>
Phil Stutt	0	0	3500	0	8139	0	0	30810
John Piggott	0	0	1000	0	8139	1250	1250	28073
Mick Bullock	500	3582	600	300	3501	1000	1000	19252
Pete Swanson	0	4672	3500	0	500	0	500	15496
'Credit Suisse'	0	0	2000	1000	3279	500	1000	15284
Tony Ball	585	2900	1400	500	1999	700	300	14623
Pete Lindsay	400	1798	1100	600	2391	700	950	13978
Dave Pollard	0	1002	1800	500	2000	1000	1532	13095
Stephen Pratt	1000	3000	700	1200	1223	1200	700	12698
'Shylock'	5650	500	1000	2000	501	0	500	11834
Phil Murphy	2499	0	500	1000	1500	0	2383	10734
'Cuthbert'	3700	1720	1000	700	200	200	1000	10460
'Aries'	0	500	1400	800	1113	1000	1800	9347
'Devil'	500	500	2350	500	500	2150	500	9286
Craig Nye	1000	0	1672	1824	0	1825	0	6472

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News and the like

Retief should be rearing its ugly head again soon. Craig's had duplicator and moving-house problems recently - and still has in fact - but he's hoping to get something out within the next week or two.

Puppet Theatre News is a new zine from Peter Mearns (10 Moy Terrace, Inverness, Scotland) which at the moment is concerned with running a couple of orphan games from the old OJ. Peter plans to take on at least a couple more in the near future, though whether they'll be NGC or not remains to be seen. He plans to start a few new games at a later date.

Victor Ludorum is either a new subzine to Dolchstoss or else D is now a subzine to VL. No doubt John Piggott and Richard Sharp, the respective editors, would have differing opinions as to which way round it really should be. Either way, both zines looked pretty good when they appeared the other week.

Paroxysm is a Canadian zine with about three editors, though the one who sent it to me was Harry Drews (P.O. Box 282, Kitchener, Ontario, N2G 3X9, Canada). A few games, a bit of chat and an enormous number of articles on several different topics at an airmail cost of \$2 for 7 issues.

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And that is just about the end of a slightly smaller than usual issue of MP. I'm afraid Chericon put me about four days behind schedule and it was a case of either making this a couple of pages shorter than usual or else not getting it out until possibly next week. Mind you, about all that's missing is the latest adventures of Clinklecrud and friends, so it's not as if you've missed much - and he'll be back next time anyway....

See you in four weeks time.

((Back to the story.....))

Not quite as bad as it might have seemed from my point of view however as it left Italy in a perfect position to be stabbed - forces split into three, and the whole of his homeland open to me. A lot of correspondence ensued between Germany and me - the start of a long alliance X in fact (though we'd had non-aggression up to then) - to ensure that he would really come over to my side against Italy (I had no worries about him getting too big by this time as he had now begun to lose ground, and had been reduced to six centres by England). The stab went in in the Autumn of that year, and I leaped to eleven centres, and reduced Italy to six. For the first time in the game I had a clear advantage over all the other countries.

And that really is the end of the tale. I reached fourteen centres in 1909, sixteen in 1910, and was all ready to finish it in 1911. But the alliance with Germany had been working so well that when he asked me to wait a while and give him a chance to grab second place over England, I was quite happy to agree, and delayed my now inevitable victory accordingly. Well, the gains he hoped to make in '1911' didn't quite materialise, so I told him I intended to finish it off after all. As it turned out, England missed her moves in 1912 and we could probably get Germany into second place after all if I'd been prepared to wait a year or two longer. But it wasn't to be, and Autumn 1912 saw the end of it all. Sorry Allan.

Thanks to John for running the thing, thanks to Allan for being a good ally, apologies to all those who suffered at my hands, and let's hope we all meet up again sometime, eh?.....Richard Walkerdine.

Well then, I guess it's time for the GM's COMMENTS.

After the brief description of the game given by you knowwho above, I guess that there is little I can add, except to say that it was a pleasure to GM such a contest, and that if anyone wants a lesson on how to play Austria, or even on how to play Dippy for that matter, then I think that Richard done so in this game. Congratulations on an excellent and well deserved win Richard, and I hope that you go on to win many more. My thanks to all the players and stand-bys, and although I don't want to single individuals out, I must thank Allan Ovens for his remarkable efficiency in sending in his orders. I always received a set within a week of MP being sent out. Thanks again.

+++++

Now then, this is the spot that at least four of you have been waiting for,....no?.....oh!.....it's.....

1973GI('J')-Autumn 1913....FRENCH SO NEAR, AND YET SO FAR.

AUSTRIA(Meadon): F Nap S(FRENCH)A Ven. (It's in Apu).

FRANCE(Swanson): A Pie-Tyr S by A Ven & A Mun, A Bur S A Mun, A Bel-Yor C by F Nth, F EnC stands, F Nwy-Swe S by F Den, A Kie-Ber, A Ruh-S A Mun, F Ion-Nap S by F Tys, F GoL-WMS, F Adr S A Ven.

RUSSIA(Knowles): A Ber MS A Sil, A Lvn-Pru, F Swe-Nwy S by A StP, F Edi stands.

continued on next page.....

TURKEY(Sharp): A Sev-Ukr, F Bla-Con, F Bul(ec) stands, F Gre-Ion S by
 F Aeg, F Alb-Ads, A Vie S A Tyr, A Tyr S A Tri, A Ser
 S A Tri, A Tri S A Tyr.

GM Note: Although Turkish A Sev is taking orders from Comrade Knowles,
 any centres it gains will be credited to Turkey.

WINTER 1913 ADJUSTMENTS:

AUSTRIA: 0 Centres: Nap. OUT!!! GM removes F Apu.

FRANCE: 17 CENTRES: Bre, Par, Mar, Spa, Por, Lpl, Tun, Bel, Hol, Lon,
 Mun, Edl, Rom, Ven, Nwy, Den, Kie, +Nap.
 BUILDS F Mar, F Bre.

RUSSIA: 7 Centres: Swe, Mos, StP, Ber, War, Sev, +Edi.
 OWED ONE UNIT-No Build Requested!

TURKEY : 10 Centres: Ank, Smy, Con, Bul, Gre, Ser, Rum, Bud, Tri, Vie.
 NO CHANGE:

Splendidhamstaffshire-on-Trentoncalf: Crinklecrud holds aloft a dirty
 test tube containing a hideous mixture of a disturbingly familiar
 grey-green colour, steaming slightly. Tipping the vial slightly, he
 deliberately spills some onto the dirt floor of his cell, high in the
 British Alps. A cloud of smoke rises, and a small crater appears in
 the ground. Grud cringes. Crinklecrud nods sagely.
 "Yes", he concludes. "Definitely seems to be crottled greeps".
 He favours Grud with a benevolent ~~mixx~~ Snarl. "You seem to have
 guessed correctly this time Grud". Crinklecrud's perverted Mansevant
 cringes in relief. "Will you put my arm back on now, Master?" he
 whines.

The dim light entering through the tiny barred windows reveals
 to the observer that Grud evidently is without his left arm; indeed,
 the limb in question sits unattended in a vice on a nearby workbench.

"Please, Master?", pleads Grud once more. Crinklecrud, meanwhile,
 is intently studying the vial before him.

"Of course", muses the Master Madman, "We can't be sure that
 these are real greeps until they are taste-tested.....". Grud, seeing
 what is coming, cringes violently and scuttles toward the door.

"And seeing that we have two entire issues to use up before the
 new game begins, it might be a nice way to keep the audience enter-
 tained if you were to try this batch for us.....".

Grud gently turns the latch on the nail-studded oak door; but
 futilely, for it is locked. He grimaces and looks for another exit.
 Finding none, he begins scratching at the dirt beside the door with
 his one front paw, and both back paws. Crinklecrud watches in amuse-
 ment.....

((There will be a slight pause here to enable those of you who cannot
 read as quickly as the rest of us a chance to catch up.....))

((You didn't really think that Knowles would let us get away with only two-thirds of a page of press did you? You did!! Poor misguided individual. No folks, the story goes on...and on.....and on.....and on))

"Or on the other hand....." he suggests in a louder tone, "Our audience might ~~it~~ find it more amusing were I to take you apart and put you back together blindfolded, just to see what we come up with". His macabre laugh fills the tiny cell, echoing from the ~~tiny~~ dirty walls. Grud scratched even more furiously, and Crinklecrud roars with laughter.

"Here, Grud....", giggles the Mad Menace, uncorking the vial and tossing it at his Horrid Helper, "Catch!!". But the vial doesn't reach it's destination. Instead, catching upon an unusually strong spider web, it springs back whence it came. A cloud of smoke fills the cell, amid laughter and screams of rage. And when the smoke clears.....

"Hell", grumbles Crinklecrud, emitting a cloud of dense smoke, and ruffling his scales. "I don't want to be a dragon." Grud scratches his ~~KAKK~~ Mad Master behind one scaly ear and cringes. "We've still got two issues to change you back, Master.....", he whines hopefully.

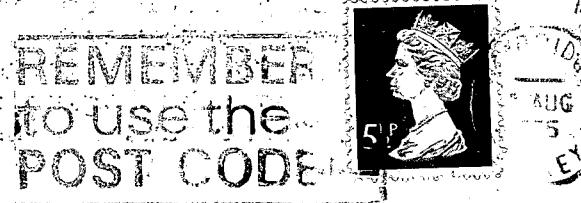
+++++
Just room for me to say that Richard Sharp phoned me on Monday to inform me amongst other things that he had won £100 at Poker whilst attending Cheriton, so make a note all you intrepid Poker players, and stay well clear of him. My thoughts go to the poor beggar who lost it all. That kind of money could keep my wife going in clothes for nearly 2 hours.

+++++That's
All
From
The
Annexe
Now+++++

+++++TAFTAN+++++

MP46 & Annexe28

Richard J. Walkerdine
'Cheriton'
15 Crouch Oak Lane
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